

# CHAPTER I

## INTRODUCTION

This chapter discusses the background of the research, statement of the problem, objective of the research, significance of the research, limitation of the research, and operational definition of the research.

### 1.1 Background of the Research

In Indonesia, English as a foreign language is important to be learned. “In the trend of globalization, the most important language being used among countries, institutions, and individuals all over the world is the English language” Punthumasen (2007). English has basic four skills, and one of them is speaking skill.

Speaking is one of the important skills that should be used to communicate in teaching and learning English. Teaching speaking to senior high school students is difficult because they have different characteristics. In this research, the teacher must facilitate the students and gave material about English. In delivering the material, the teacher must got the students’ attention and make them enjoy in teaching and learning process. So, to facilitate and make the students feel enjoy in learning speaking English, the teacher used the media. The teacher used *manga* as a media in the teaching and learning process.

*Manga* is one of media in teaching speaking English. *Manga* basically Japanese comic book (action with caption), which can be easily translated to English. Here, comic means a novel but with visuals and speech bubble dialogues that make it is more interesting and fun to read. It is proved by the writer’s experience as a student teacher in SMA N 1 Pecangaan Jepara, mostly the students are curious in comic and *anime* movie.

*Manga* is one of the ways of learning English, especially in speaking skill. Nuarita (2015) reveals that *manga* is a medium which contains humorous characteristic provided relaxed the atmosphere, it is familiar to the students. In teaching speaking, *manga* can be adopted because it made the students enjoy and easy to express their idea in English.

Teaching English in SMA N 1 Pecangaan Jepara used the syllabus to teach at a different level of the student. In teaching and learning process the students must have a lot of practice in speaking English. So they can get a good result at the end of the process such as the students who have a lot of practice in speaking and the students who less to practice in speaking English. In SMA N 1 Pecangaan Jepara the teacher only used a “Movie” as a media in teaching and learning process.

Otherwise, many students of SMA N 1 Pecangaan Jepara are still have problems in speaking English. Based on the writer’s experience as a student teacher, the writer found that some of the students are difficult to be understood in English. It seems hard for them to express any ideas in English. Many students were less in speaking English. It is because they are not really interested in English. Mostly, the students who have a lot of practice in speaking English tend to get a high score then who are less to practice in speaking English.

The research is supported by the previous research conducted by “Improving Students Speaking Ability the Use of Comic Strip Stories”. The result showed that using comic strip stories can improve the eighth-grade students’ English speaking ability at SMP Negeri 13 Jember in academic year 2014/2015.

According to the explanation above, the researcher intends to conduct a research entitled “Teaching Speaking by Using *Manga* to Senior High School Students”.

## **1.2 Statement of the Problem**

Based on the background of the research above, the writer formulates the following problem as, “Is there a significant difference between the speaking skill of the tenth grade students of SMA N 1 Pecangaan Jepara in 2018/2019 academic year before and after being taught by using *Manga*?”

### 1.3 Objective of the Research

Based on the statement of the problem, the objective of this research is to find out there is a significant difference between the speaking skill of the tenth grade students of SMA N 1 Pecangaan Jepara in 2018/2019 academic year before and after being taught by using *Manga*.

### 1.4 Significance of the Research

In doing this research the writer expects that the result of the research will give some advantages for readers, students, and other researchers:

1. The Readers

The writer expects that the research will give more knowledge about *Manga* in teaching speaking.

2. Teachers

The writer expects that this research about *Manga* can be one of an alternative solution to be used in teaching speaking.

3. Students

The writer expects that the research can help the students understand about *Manga* to develop their speaking skill.

### 1.5 Scope of the Research

In this research, the writer focuses on the effectiveness of using *Manga* in teaching speaking. Teaching speaking in SMA N 1 Pecangaan Jepara is used to express any ideas and makes the dialogue. The limitation of the problem in this research is, narrative text about the legend as the material of the teaching and learning process and chapter in the *manga* because some of the contents are not matched to the students. Moreover, to measure the speaking skill of the students, the writer conducted the research by giving the students a picture of *manga*, and the title *zero* from an application named “*mangatoon*”. So, the writer conducted the research about teaching speaking of the tenth-grade students’ of SMA N 1 Pecangaan Jepara in 2018/2019 academic year before and after being taught by using *Manga*.

### 1.6 Operational Definition

1. Speaking is a skill that used to the studentsto express any ideas and make the dialogue.
2. *Manga* is a Japanese comic with visuals and speech bubble dialogues that make it more interesting and fun to read.
3. The narrative text is a piece of text which tells a story and entertains the reader or listener.

