

CHAPTER I

INTRODUCTION

In this chapter, the writer discusses the background of the research, statements of the problem, objectives of the research, significance of the research, scope of the research, and operational definitions.

1.1 Background of the Research

In terms of politics, social, economics, and education, the rapid development of technology and information has brought about radical changes. By combining new technologies into how lecturers and students learn, for example, it transformed the teaching and learning process (DeNeui & Dodge, 2006).

There are several advantages to using e-learning in the classroom, both in terms of technology and pedagogy. Learning management systems (LMS), E-content management systems, and E-learning content management systems make up e-learning, which combines them all. Learning environments are changing as technology advances in education. Learning and teaching are affected by the use of internet networks that link lecturers and students, as well as student-to-learning-tool connections. Learning management systems can also be integrated with mobile learning services, allowing students to learn anytime and anywhere utilizing communication devices such as smartphones, which can be linked to Learning Management Systems, making it easier for them to use these systems (Han & Shin, 2016).

To stay up with technological advances, all fields must be technologically savvy. Moodle, Blackboard, Efront, Canvas, Google Classroom, Edmodo, and other learning management systems are used by lecturers to facilitate their students' learning.

And for the university level, there are various LMS used, such as Muria Kudus University using an E-Learning which at the same time becomes Learning Management System known as SUNAN E-learning (Sinau Temenan). For students and lecturers, this ELMS was designed to make studying more

convenient. Distance learning or online learning is now essential for all English learning that used to be done face-to-face. So that students and lecturers can lessen the difficulty of face-to-face learning, the application was designed with this in mind. It also has a function called BigBlueButton. Students can use the Cloud Meeting feature accessible at SUNAN so that they can communicate directly with their professors. Professors can also transmit materials directly to all students via BigBlueButton's feature.

From the rationale above, the researcher is going to explore the perception of the seventh semester students of English Education Department of Muria Kudus University on SUNAN as E-Learning Management System.

1.2 Statement of the Problem

Based on the background of the research above, the problem of the research can be formulated as:

How is the perception of the seventh semester students of English Education Department of Muria Kudus University on SUNAN as E-Learning Management System?

1.3 Objective of the Research

Related to the statement of the problem above, the researcher determined the objective of the research as:

To describe the perception of the seventh semester students of English Education Department of Muria Kudus University on SUNAN as E-Learning Management System.

1.4 Significance of the Research

By conducting this research, the writer hopes that the result will be useful as follow:

The result of the research is expected to be beneficial theoretically and practically. Theoretically, it is expected that this research can be used as one of the references by the future researchers who will conduct the research related to students' perception about SUNAN as E-Learning Management System.

Practically, I hope that this research can give information to students about SUNAN as E-Learning Management System that is apply until today. Because this era we can't meet each other or as know that we can't gather as all kind of that. So, the university use E-Learning Management System, so that students know more about SUNAN as E Learning Management System.

1.5 Scope of the Research

This research focuses on analyzing the perception of the seventh semester students of English Education Department of Muria Kudus University on SUNAN as E-Learning Management System. The participant of this research is seventh semester students of English Education Department at Muria Kudus University.

1.6 Operational Definition

Some operational definitions are presented in this research. Those operational definitions are perception, E-Learning, Learning Management System (LMS), SUNAN and Students of English Education Department of Universitas Muria Kudus. The researcher writes the definition to avoid misunderstanding, as follow:

1. Perception

Perception is the consciousness sense. In other words, perception is the way people think of something in their surroundings. Perception is formed starting from the eyes, then the eyes catch stimuli and it produces physiological process to bring out perceptions. Other definition, perception is a process of recognizing information and it is compared with previous memory which is stored in a person's brain.

2. E-Learning

E-Learning is a learning process that is done by using electronic media or utilizing technology.

3. Learning Management System

Learning Management System (LMS) is a software application for the administration, documentation, tracking, reporting, automation and delivery of educational courses, training programs, or learning and development programs.

And E-learning Management system is not only a medium for managing student learning, but also a source of student learning in finding various materials or learning.

4. SUNAN

SUNAN is an application which was made by Muria Kudus University for all students and lecturers to facilitate the collection of assignments, providing material online, and learning in the Cloud Meeting conducted by lecturers to students if learning cannot be done face-to-face.

5. Students of English Education Department of Universitas Muria Kudus

English Education Department is one of major from Teacher Training and Education Faculty of Universitas Muria Kudus. The seventh semester students of English Education Department consists of 4 classes.

